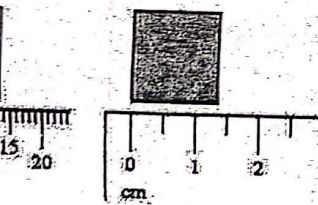


reliable, but the digit 3 is an approximation. So using that
of the piece of wood in millimeters with 1 significant

marks on the ruler are in millimeters, one can say that the
is 14 millimeters.

3.5 mm

13.5 are reliable digits. However, the digit 5 is an
one can measure the length of the piece of wood in
accuracy.

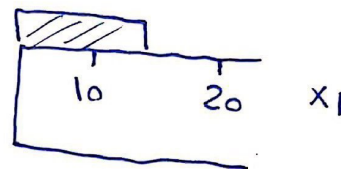


significant figures:

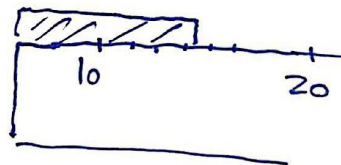
3.9275

chopping 3.92

قريب 3
rounding 3.9275
3.93

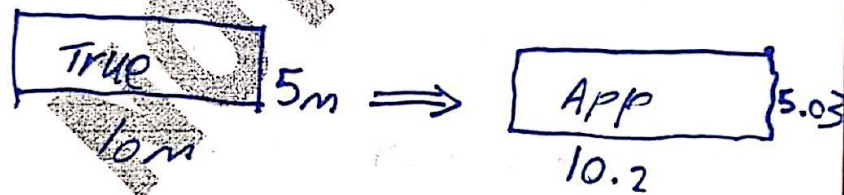


$$L = 10 \sim 20 \approx 13 \times$$



$$L = 13 \sim 14 = 13.5 \times$$

Ex. ① Find the following for Area.



$$E_T, E_T$$

$$A_T = 5 \cdot 10 = 50 \text{ m}^2$$

$$A_p = 10.2 \cdot 5.03 = 51.3 \text{ m}^2$$

$$E_T = |50 - 51.3| = 1.3 \text{ m}^2$$

$$E_T = \frac{1.3}{50} \times 100\% = 2.6\%$$

$$(x^2 - 4x - 5) = 0$$

$$(x-5)(x+1) = 0$$

$$x = 5, x = -1$$

② we used a method to estimate the +ve root for $f(x) = x^2 - 4x - 5$ and resulted in the following iteration:-

guess	x_i
initial	3.9
1	4.05
2	4.6
3	4.83
4 th	4.94

* calculate E_T, E_A, E_R after the 4th iteration??

Sol. $E_T = \text{True} - \text{App}$
 $= 5 - 4.94$
 $= 0.06$

$$E_T = \frac{0.06}{5} \times 100\% = 1.2\%$$

$$E_a = \text{New} - \text{old} = 4.94 - 4.83 = 0.11$$

$$E_a = \frac{0.11}{4.94} \times 100\% = 2.23\%$$

TOLERANCE
 In numerical calculations that are iterative, stopping criteria is called tolerance. This stopping criteria is defined as $|E_a| = \epsilon_s$

ERRORS

In numerical methods errors can be classified into two categories:

① True Errors:

True errors are the difference between the numerical approximation and the true value. The true errors can be measured in two ways:

True error: $E_t = \text{True value} - \text{Approximation}$

Relative true error: $\epsilon_t = \left| \frac{\text{True value} - \text{Approximation}}{\text{True value}} \right| \times 100\%$

② Approximate Errors:

Approximate errors are the difference between the current numerical approximation and the previous numerical approximation. The approximate errors can be measured in two ways:

Approximate error: $E_a = \text{Present approximation} - \text{Previous Approximation}$

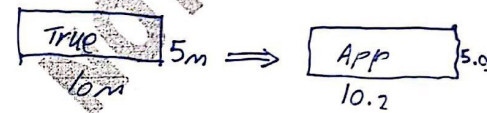
Relative approximate error: $\epsilon_a = \left| \frac{\text{Present approximation} - \text{Previous Approximation}}{\text{Present approximation}} \right| \times 100\%$

TOLERANCE

In numerical calculations that are iterative, stopping criteria should be setup. This is done by stopping calculations when the approximate errors drop below a preset value ϵ_s . This value is called tolerance. This stopping criteria is defined as

$$|\epsilon_a| = \epsilon_s$$

① Ex. Find the following for Area .



$$E_t, \epsilon_t$$

$$A_t = 5 \cdot 10 = 50 \text{ m}^2$$

$$A_p = 10.2 \cdot 5.03 = 51.3 \text{ m}^2$$

$$E_t = |50 - 51.3| = 1.3 \text{ m}^2$$

$$\epsilon_t = \frac{1.3}{50} \times 100\% = 2.6\%$$

أكبر درجہ

درجہ اولی

$$M=3$$

$$n=M+1=3+1=4$$

Ex. Expand $f(x) = x^3 + 2x$ in a Taylor series use the expansion to calculate the value of $x=2$ starting with the value of $f(x)$ and its derivatives at $x=1$ calculate R_3 for T.S

سوالی

→

نو کانت R_3

$$\text{Sol } f^{(0)}(1) = x^3 + 2x = 3$$

$$f^{(1)}(1) = 3x^2 + 2 = 5$$

$$f^{(2)}(1) = 6x = 6$$

$$f^{(3)}(1) = 6$$

R_4

آی اکبر

والد درجہ 3

نوع 2

صاف

$$= \frac{(2-1)^0 \cdot 3}{0!} + \frac{(2-1)^1 \cdot 5}{1!} + \frac{(2-1)^2 \cdot 6}{2!} + \frac{(2-1)^3 \cdot 6}{3!}$$

$$= 3 + 5 + 3 + 1$$

$$= 12$$

$$R_3 = \text{True} - \text{App} = 12 - 12 = 0$$

($\pi/3$)

t $\pi/4$

The slope of the function at x_1 is

Ex. expand $f(x) = \sin(x)$ in a Taylor Series and use it to approximate the value of $\sin(2)$ using the value of $f(x)$ and its derivatives at $x=0$ - using ~~the~~ 4 significant figures the value of $f(x)$ and its ~~the~~ derivatives

Sol.

$$\begin{aligned} f^{(0)}(0) &= \sin(0) = 0 \\ f^{(1)}(0) &= \cos(0) = 1 \\ f^{(2)}(0) &= -\sin(0) = 0 \\ f^{(3)}(0) &= -\cos(0) = -1 \end{aligned}$$

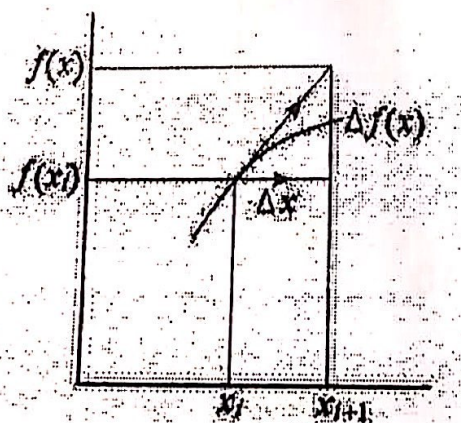
$$\begin{aligned} \sin(2) &= \frac{(2-0)^0 \cdot 0}{1!} + \frac{(2-0)^1 \cdot 1}{2!} \\ &+ \frac{(2-0)^2 \cdot 0}{3!} + \frac{(2-0)^3 \cdot (-1)}{4!} \\ &= 0 + 2 + 0 - \frac{8}{24} \\ &= 0.6666 \\ &= 0.667 \end{aligned}$$

Example
Expand $f(x) = \sin(x) + x^2$ in a Taylor series and use it to approximate the value of $f(x)$ and its derivatives at $\pi/4$.
Using 4 significant figures calculations, the values of $f(x)$ and its derivatives at $\pi/4$ are

$$f(x) = \sum_{i=0}^n \frac{(x-x_0)^i}{i!} f^{(i)}(x_0)$$

value in the study of numerical methods. It provides a means to approximate the value of the function at some point in terms of the value of the function and its derivatives at a point.

Let us build it term by term



$$E_T = \text{True} - \text{App} = R$$

n

One is to assume that value of the function at x_{i+1} did not change. This can be written as

$$f(x_{i+1}) \approx f(x_i)$$

$$f(x) = x^{17} + x^{16} + x^2 + x$$

$$m = 17$$

$$n = 17 + 1 = 18$$

Ex. Find an estimate for $\sqrt[4]{25}$
 Within 0.05 from the actual root
 starting with $[2, 3]$ and using
 5 figures places??

18.
on

Sol.

$$x = \sqrt[4]{25}$$

$$x^4 = 25$$

$$x^4 - 25 = 0$$

$$f(x) = x^4 - 25$$

$$f(x_L) = f(2) = -9$$

$$f(x_U) = f(3) = 56$$

$$f(x_L) f(x_U) < 0$$

$$-9 \times 56 < 0$$

$$x_r = \frac{2+3}{2} = 2.5$$

iter	x_L	x_U	x_r	$f(x_L)$	$f(x_U)$	$f(x_r)$	Error
①	2	3	2.5	-9	56	14.0625	-
②	2	2.5	2.25	-9	4.0625	0.6269	0.25
③	2	2.25	2.125	-9	0.6289	4.6913	0.125
④	2.125	2.25	2.1875	-4.6913	0.6289	-2.10218	0.0625
⑤	2.1875	2.25	2.21875				0.03125

$x_r = 2.21875$

0.03125 < 0.05



Ex. Find an estimate for $\sqrt[4]{25}$
 Within 0.05 from the actual root
 starting with $[2, 3]$ and using
 5 figures places??

18.
 on

Sol.

$$x = \sqrt[4]{25}$$

$$x^4 = 25$$

$$x^4 - 25 = 0$$

$$f(x) = x^4 - 25$$

$$f(x_L) = f(2) = -9$$

$$f(x_U) = f(3) = 56$$

$$f(x_L) f(x_U) < 0$$

$$-9 \times 56 < 0$$

$$x_r = \frac{2+3}{2} = 2.5$$

iter	x_L	x_U	x_r	$f(x_L)$	$f(x_U)$	$f(x_r)$	Error
①	2	3	2.5	-9	56	14.0625	-
②	2	2.5	2.25	-9	4.0625	0.6269	0.25
③	2	2.25	2.125	-9	0.6289	4.6913	0.125
④	2.125	2.25	2.1875	-4.6913	0.6289	-2.10218	0.0625
⑤	2.1875	2.25	2.21875	-	-	-	0.03125

$x_r = 2.21875$

0.03125 < 0.05



~~if~~ Knowing ~~known~~ max ERROR, we can
 *note ~~known~~ we know the # of iteration, we
 need to get the root.

$$E_s = \frac{\Delta X_0}{2^n} X_U - X_L$$

$$2^n = \frac{\Delta X_0}{E_s}$$

$$\ln 2^n = \ln \left(\frac{\Delta X_0}{E_s} \right)$$

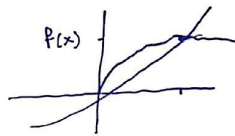
$$n \ln 2 = \ln \left(\frac{\Delta X_0}{E_s} \right)$$

$$n = \frac{\ln \left(\frac{\Delta X_0}{E_s} \right)}{\ln(2)} = \frac{\ln \left(\frac{3-2}{0.05} \right)}{\ln 2} = 4.32$$

≈ 5

of ~~ite~~
inte

- No roots
- An even number of roots between the gu



1. Start with two initial guesses x_{Lower} and x_{Upper} (x_L, x_U) so that the two guesses are on either side of the root. This means that $f(x_L)$ and $f(x_U)$ must be on different sides of the x -axis. This can be written as

$$f(x_L)f(x_U) < 0$$

2. Estimate the root as the mid-point between the two guesses x_L, x_U .

$$x_r = x_U - \frac{f(x_U)(x_L - x_U)}{f(x_L) - f(x_U)}$$

3. If the root estimate x_r on the same side of the root as x_U , then replace x_U by x_r .

$$\text{if } f(x_L)f(x_r) < 0 \text{ then } x_U = x_r \text{ else } x_L = x_r$$

4. Repeat steps 2 and 3, and compute the error after each iteration.

5. Stop when the specified tolerance reached.

Example

Using the False-Position Method, determine the non-trivial root of the function $\sin x - x^2 = 0$ using $x_L = 0.5$ and $x_U = 1.0$ as initial guesses, and 0.1% tolerance.

# of ite	x_L	x_U	$f(x_L)$	$f(x_U)$	x_r	$f(x_r)$	Error
①	0	1.5	-1	0.98169	0.75695	-0.6252	-
②	0.75695	1.5	-0.6252	0.98169	1.04604	-0.19068	0.28
③	1.04604	1.5	-0.19068	0.98169	1.12277	-0.0494	0.07
④	1.12277	1.5	-0.0494	0.98169	1.1485	-0.01143	0.018 < 0.02

Ex. find the intersection point between the two functions

$$f_1(x) = e^x \quad f_2(x) = x+2$$

starting with $[0, 1.5]$ using 5 figures places (error < 0.02) ??

$$\begin{aligned} e^x &= x+2 \\ e^x - x - 2 &= 0 \\ f(x) &= e^x - x - 2 \end{aligned} \quad \begin{aligned} f(x_L) &= f(0) = -1 \\ f(x_U) &= f(1.5) = 0.98169 \\ f(x_L)f(x_U) &< 0 \\ -1 \cdot 0.98169 &< 0 \\ -0.98169 &< 0 \end{aligned}$$

*notes:-

- ① it's noticed that the bisection method is relatively slow
- ② False Position method has higher convergence compared to bisection
- ③ bisection method has better convergence, in the case of functions with highly non-linear behavior

Sunday 5-10-2019

Numerical Matrix

بسم الله الرحمن الرحيم، رُبُّكَ أَزْهَقُ دُمُوعَكَ مِنْ دَمْعِ الْمَلِكِ
وَأَخْرَجَ مِنْ دَمْعِكَ دُمُوعًا مِنْ دَمْعِ الْمَلِكِ
حَسْبُكَ اللَّهُ الْعَلِيمُ.

Open Methods:

① Fixed Point iteration

(a) given $f(x) = 0$, and initial guess x_0 (b) Rearrange $f(x) = 0$ to $x = g(x)$ (c) $x_{i+1} = g(x_i)$ Ex: ① $f(x) = x - \sin x$

$$x - \sin x = 0$$

$$x_{i+1} = (\sin x_i) \Rightarrow g(x)$$

② $f(x) = x^2 - 5x + 4$

$$x^2 - 5x + 4 = 0$$

$$x^2 = 5x - 4$$

$$x = (\sqrt{5x - 4}) \Rightarrow g(x)$$

OR

$$x = \frac{x^2 + 4}{5}$$

③ $f(x) = \cos \sqrt{x}$

$$\cos \sqrt{x} = 0$$

+ x

+ x

$$x_{i+1} = (\cos \sqrt{x_i} + x_i) \Rightarrow g(x)$$

Ex: using the fixed point iteration determine the root of function:

① $f(x) = \sin x - x^2$ using $X_0 = 1$ as an initial guess and 0.1% tolerance?

$$X_{i+1} = \sin X_i$$

$$X_1 = \sin X_0$$

$$i=0$$

$$\sin x - x^2 = 0$$

$$\sin x = x^2$$

$$X_{i+1} = \sqrt{\sin X_i}$$

$$i=0$$

$$X_0$$

$$① \quad i=0 \quad X_1 = \sqrt{\sin X_0}$$

$$X_1 = \sqrt{\sin 1} = 0.9173 \rightarrow \text{Error} = 0.9173 - 1 = 0.0827 \approx 8.27\%$$

$$② \quad i=1$$

$$X_2 = \sqrt{\sin X_1} = \sqrt{\sin 0.9173} = 0.8911$$

$$\text{Error } E_a = \left| \frac{0.8911 - 0.9173}{0.8911} \right| \times 100\% = 2.94\%$$

$$③ \quad i=2$$

$$X_3 = \sqrt{\sin X_2} = \sqrt{\sin 0.8911}$$

iteration #	X	Err %
1	0.9173	9.016 %
2	0.8911	2.94 %
3	0.88911	1.043 %
4	0.8786	0.3756 %
5	0.8774	0.1368 %
6	0.8770	0.04561 %

0.1% error

0.00000001

ans: 0.8770

Simple Fixed Point iteration:-

① If $\left| \frac{dy}{dx} \right| < 1$ for all x-range, then Methodwill converge for any value chosen for x_0 .② If $\left| \frac{dy}{dx} \right| > 1$ around the root only x_0 should be chosen carefully.③ If $\left| \frac{dy}{dx} \right| \approx 1$, the Method will converge slowly.Ex: Use the Fixed Point iteration to determine root of $f(x) = -x^2 + 1.8x + 2.5$ using $x_0 = 5$

⇒ Perform computations until E_a is less than $E_s = 0.05\%$?

$$f(x) = x^2 + 1.8x + 2.5$$

Sol:
$$\frac{x_i^2 - 2.5}{1.8} = x_{i+1}$$

① $i=0 \Rightarrow x_1 = \frac{25 - 2.5}{1.8} = 12.5$

$E_a = \left| \frac{12.5 - \textcircled{5}}{12.5} \right| \times 100\% = 60\%$

② $i=1 \quad x_2 = \frac{x_1^2 - 2.5}{1.8} = \frac{(12.5)^2 - 2.5}{1.8} = 85.4$

③ $E_a = \left| \frac{85.4 - 12.5}{85.4} \right| \times 100\% = 85.37\%$

نسبة الخطأ كبيرة

③ $i=2 \quad x_3 = \frac{x_2^2 - 2.5}{1.8} = 4054$

$E_a = \left| \frac{4054 - 85.4}{4054} \right| \times 100\% = 97.9\%$

$$g(x) = \frac{x^2 - 2.5}{1.8} = \frac{2x}{1.8} = \frac{dg}{dx}$$

$$\left| \frac{g(5)}{1.8} \right| = 5.56 > 1 \Rightarrow \text{diverge} \quad \text{بالقيمة سالمة، متقاربة}$$

Tuesday 7-10-2019

Sol 2

$$x^2 + 1.8x + 2.5 = 0$$

$i=0$

$$x = \sqrt{1.8x_0 + 2.5} = 3.914$$

$$G_a = \left| \frac{3.914 - 5}{3.914} \right| \times 100\% = 47.45\%$$

$$i=1 \quad x_2 = \sqrt{1.8x_1 + 2.5} = 2.933$$

$$G_a = 15.6\%$$

③ $i=2$

$$x_3 = 2.729$$

$$x_4 = 2.722$$

$$G_a = 5.163\%$$

$$G_a = 0.23\%$$

$$\Rightarrow \left| \frac{dg}{dx} \right| = \frac{1.8}{2\sqrt{1.8x + 2.5}} = 0.2945 < 1 \Rightarrow \text{converge}$$

القيمة سالمة

② Newton Raphson Methode:

① Given $f(x)$ and initial guess x_0

②
$$x_{i+1} = x_i - \frac{f(x_i)}{f'(x_i)}$$

Ex: $x^2 - 1 = f(x)$

$$x_{i+1} = x_i - \frac{x_i^2 - 1}{2x_i}$$

③ $f(x) = \cos x - 1$

$$x_{i+1} = x_i - \frac{\cos x_i - 1}{-\sin x_i}$$

③ $f(x) = x^3 + 2x^2 + 4$

$$x_{i+1} = x_i - \frac{x_i^3 + 2x_i^2 + 4}{3x_i^2 + 4x_i}$$

Ex: Using the Newton Raphson Method determine the root of the function $f(x) = \sin x - x^2$, using $x=1$ as an initial guess, and tolerance 0.1%.

Sol:

$$x_{i+1} = x_i - \frac{(\sin x_i - x_i^2)}{\cos x_i - 2x_i}$$

tolerance = 0.1%
 i.e. $\frac{|x_{i+1} - x_i|}{x_{i+1}} \leq 0.001$

$$i=0 \quad x_1 = x_0 - \frac{\sin x_0 - x_0^2}{\cos x_0 - 2x_0}$$

$$x_1 = 0.8914$$

$$E_a = \left| \frac{0.8914 - 1}{0.8914} \right| \times 100\%$$

$$E_a = 12.18\%$$

$i = 1$

$$X_2 = X_1 - \frac{\sin X_1 - X_1^2}{\cos X_1 - 2X_1}$$

X_0 & X_1 کی حدی

$\sin$ & $\cos$ ڈگری

(degree) ڈگری
(radian) رڈین

$$X_2 = 0.877$$

$$E_a = 1.642\%$$

$i = 2$

$$X_3 = X_2 - \frac{\sin X_2 - X_2^2}{\cos X_2 - 2X_2}$$

$$= \boxed{0.8767}$$

$$E_a = 0.039\%$$

Newton method

(0.1%) tolerance

#

$$f'(x) = \frac{f(x_{i-1}) - f(x_i)}{x_{i-1} - x_i}$$

(تقریبی) (approximate)

(تقریبی) (approximate)

$$X_{i+1} = X_i - \frac{f(x_i)}{f(x_{i-1}) - f(x_i)}$$

$$= X_i - \frac{f(x_i)}{f(x_{i-1}) - f(x_i)} (x_{i-1} - x_i)$$

called secant method

Method

(approximate)

Exo: using secant method, determine the root of the function $f(x) = \sin x - x^2$ using $x_1 = 1$ and $x_2 = 2$ as an initial guess? and 0.1% tolerance? Radian

$$\text{Sol: } i=0 \quad X_1 = x_0 - \frac{f(x_0)(X_1 - x_0)}{f(x_1) - f(x_0)} = f(x_1) = f(1) = \sin 1 - 1 = -0.1585$$

$$X_1 = 2 - \frac{-0.1585(1-2)}{-0.1585 - 3.091} = 0.946 = -3.091$$

$$\epsilon_a = \left| \frac{0.946 - 2}{0.946} \right| \times 100\% = 111.9\%$$

$$\textcircled{2} c=1 \quad x_2 = x_1 - \frac{f(x_1)(x_0 - x_1)}{f(x_0) - f(x_1)} = 0.9166$$

$$f(x_1) = f(0.946) = -0.08383$$

$$\epsilon_a = 3.2\%$$

# it.	x	f(x)	ϵ_a
-1	1	-2.1585	-
0	2	0.946	-
1	3	0.9166	
2			
3			
4			
5			

المزود بالجدول

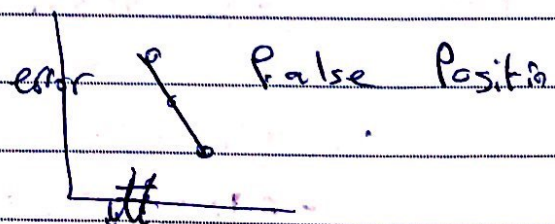
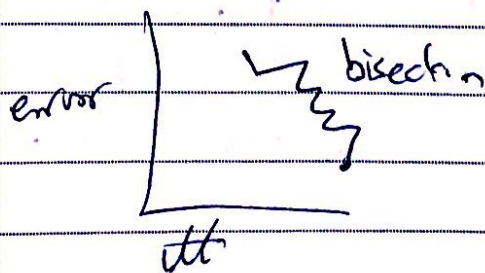
المزود بالجدول
Newton

المزود بالجدول
المزود بالجدول

* Bisection. relatively slow

* False Position has higher convergence compare to Bisection

* Bisection method has better convergence, in the case of functions with highly non-linear behaviour.



$$x_2 = x_1 - \frac{x_0 - x_1}{f(x_0) - f(x_1)} f(x_1)$$

$$f(x_1) = f(0.9460) = \sin 0.9460 - 0.9460^2 = -0.08383$$

$$x_2 = 0.9460 - \frac{2 - 0.9460}{-3.091 - (-0.08383)} (-0.08383) = 0.9166$$

The relative approximate error is

$$\begin{aligned} \epsilon_a &= \left| \frac{x_2 - x_1}{x_2} \right| \times 100\% \\ &= \left| \frac{0.9166 - 0.9460}{0.9166} \right| \times 100\% = 3.208\% \end{aligned}$$

Itn#	x	f(x)	ϵ_a
-1	1	-0.1585	-
0	2	-3.091	-
1	0.9460	-0.08383	111.4
2	0.9166	-0.04662	3.208
3	0.8798	-0.003437	4.183
4	0.8769	-0.0001936	0.3307
5	0.8767	0.00002920	0.02281

Sundry

System of Non-linear eqns:-

1. Newton Raphson Method:-

1) Given $f_1(x, y)$, $f_2(x, y)$

2) arrange the Jacobian Matrix

$$J = \begin{bmatrix} \frac{df_1}{dx} & \frac{df_1}{dy} \\ \frac{df_2}{dx} & \frac{df_2}{dy} \end{bmatrix}$$

(3) Create

$$X_i = \begin{bmatrix} f_1 & \frac{df_1}{dy} \\ f_2 & \frac{df_2}{dy} \end{bmatrix}$$

$$Y_i = \begin{bmatrix} \frac{df_1}{dx} & f_1 \\ \frac{df_2}{dx} & f_2 \end{bmatrix}$$

(4) Solve the iteration sys.:-

$$X_{i+1} = X_i - \frac{|X|_i}{|J|_i}$$

$$Y_{i+1} = Y_i - \frac{|Y|_i}{|J|_i}$$

Ex: Using Newton Raphson method to find the roots (x_r, y_r) for $x^2 + xy = 10$, $y + 3xy^2 = 57$ use $(x_0 = 1, y_0 = 2)$ and calculate second iteration?

$$x^2 + xy - 10 = 0 \Rightarrow f_1(x, y)$$

$$y + 3xy^2 - 57 = 0 \Rightarrow f_2(x, y)$$

2nd it
i=0
i=1

$$\frac{df_1}{dx} = 2x + y$$

$$\frac{df_2}{dy} = 1 + 6xy$$

$$\frac{df_2}{dx} = 3y^2$$

$$\frac{df_1}{dy} = x$$

① $i=0 \Rightarrow 1^{st}$ iteration

$$J = \begin{vmatrix} 2x+y & x \\ 3y^2 & 1+6xy \end{vmatrix}$$

$$x \quad J(x_0, y_0) = \begin{vmatrix} 4 & 1 \\ 12 & 13 \end{vmatrix}$$

$$x_0 = \begin{vmatrix} -7 & 1 \\ -45 & 13 \end{vmatrix}, \quad y = \begin{vmatrix} 4 & -7 \\ 12 & -45 \end{vmatrix}$$

$$x_1 = x_0 - \frac{|x|_0}{|J|_0} = 1 - \frac{(-7 \cdot 13 + 1 \cdot 45)}{(4 \cdot 45 - 12 \cdot 7)} = 2.2$$

$$y_1 = y_0 - \frac{|y|_0}{|J|_0} = 4.2 \Rightarrow 1^{st} \text{ iteration}$$

Sunday 12-10-2019
2nd att.

$$\bar{c} = 1$$

$$J = \begin{vmatrix} 8.6 & 2.2 \\ 52.92 & 56.44 \end{vmatrix}$$

$$X_1 = \begin{vmatrix} 4.08 & 2.2 \\ 63.62 & 56.44 \end{vmatrix}$$

Qamar
A.P.
Basti

$$y_1 = \begin{vmatrix} 8.6 & 4.08 \\ 52.92 & 63.62 \end{vmatrix}$$

$$\Rightarrow (4) \quad X_2 = X_1 - \frac{|X_1|}{|J|} = 2.2 - \frac{(4.08 \times 56.44 - 2.2 \times 63.62)}{(8.6 \times 56.44 - 2.2 \times 52.92)} = 1.95$$

$$y_2 = y_1 - \frac{|y_1|}{|J|} = 4.2 - \frac{(8.6 \times 63.62 - 4.08 \times 52.92)}{|J|}$$

$$y_2 = 3.3$$

Sol: $X_2 = 1.95 \quad y_2 = 3.3$ الحل: $X_2 = 1.95 \quad y_2 = 3.3$

الحل: $X_2 = 1.95 \quad y_2 = 3.3$

Tuesday 15-10-2019

Matrix Operations:

$$5x + 2y = 13$$

$$4x + 3y = 20$$

A 2×2 4×2 size of matrix

$$\begin{bmatrix} 5 & 2 \\ 4 & 3 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 13 \\ 20 \end{bmatrix}$$

smile...

① Matrix addition and sub :-

$$A + B = C$$

The size of A = size of B

$$A = \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} \quad B = \begin{bmatrix} 5 & 6 \\ 1 & 3 \end{bmatrix} \quad C = \begin{bmatrix} 6 & 8 \\ 4 & 7 \end{bmatrix}$$

② Matrix Multiplication

$$A \times B = C$$

The no. of columns in A must be equal to the rows in B

$$\text{ex: } A_{3 \times 2} \times B_{2 \times 2}$$

$$A = \begin{bmatrix} 1 & 6 \\ 4 & 5 \\ 2 & 3 \end{bmatrix}_{3 \times 2} \quad B = \begin{bmatrix} 1 & 6 \\ 2 & 3 \end{bmatrix}_{2 \times 2} = C_{3 \times 2} = \begin{bmatrix} 13 & 24 \\ 14 & 14 \end{bmatrix}$$

(2) 2

③ Matrix Transpose :-

$$A^T$$

$$A_{3 \times 2} \Rightarrow A^T = A_{2 \times 3}$$

$$A = \begin{bmatrix} 1 & 4 & 2 \\ 6 & 5 & 3 \end{bmatrix}_{2 \times 3} = A^T$$

④ Matrix Inverse (A^{-1})

$$A A^{-1} = I_{3 \times 3}$$

$$I \Rightarrow \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

4

⑤

$$x + y + 13z = 20 \quad 3$$

$$2z + 5x + y = 13 \quad 1$$

$$4x + 2y + z = 1 \quad 2$$

⑤ Row Operations:-

A Row Swapping

row(1) & 2

$$A = \begin{bmatrix} 2 & 12 \\ 2 & 3 \end{bmatrix}$$

$$A = \begin{bmatrix} 1 & 6 \\ 2 & 3 \end{bmatrix} = \begin{bmatrix} 2 & 3 \\ 1 & 6 \end{bmatrix}$$

• المصفوفة تكون بشكل مصفوفة

B Multiplication By Factors (K)

C Row Addition:

$$2R_1 + R_2 \Rightarrow R_2$$

$$A = \begin{bmatrix} 2 & 3 \\ 6 & 1 \end{bmatrix}$$

$$= \begin{pmatrix} 12 & 2 \\ 6 & 1 \end{pmatrix} \quad \begin{matrix} 8 & 6 \\ 6 & 1 \\ \hline 14 & 7 \end{matrix}$$

$$= \begin{bmatrix} 4 & 3 \\ 18 & 7 \end{bmatrix}$$

Gauss Elimination:

Given System of linear equations:-

$$\bar{A}\bar{X} = \bar{b}$$

$$2x_1 + 4x_2 + 3x_3 = 10 \quad (1)$$

$$+5x_1 + x_2 + 2x_3 = 12 \quad (2)$$

$$(1) \text{ Augment } A \text{ and } b \cdot [A, b] \quad x_1 - x_2 + 5x_3 = 6 \quad (3)$$

$$\begin{array}{c} x_1 \quad x_2 \quad x_3 \\ \left[\begin{array}{ccc|c} 2 & 4 & 3 & 10 \\ 5 & 1 & 2 & 12 \\ 1 & -1 & 5 & 6 \end{array} \right] \end{array}$$

(2) Using Row operation to Reduce $\bar{A}$ to an upper Triangular Matrix:-

$$\left[\begin{array}{ccc|c} a_{11} & a_{12} & a_{13} & b_1 \\ 0 & a_{22} & a_{23} & b_2 \\ 0 & 0 & a_{33} & b_3 \end{array} \right]$$

(3) Using Backward substitution to Find the value of x_1, x_2, x_3 .

#Exo: Solve the following system using Gauss - Elim.

Method $x_1 + x_2 + 6x_3 = 7$

$$-x_1 + 2x_2 + 9x_3 = 2$$

$$x_1 - 2x_2 + 3x_3 = 10$$

$$\Rightarrow \begin{cases} x_1 + x_2 + 6x_3 = 7 \\ -x_1 + 2x_2 + 9x_3 = 2 \\ x_1 - 2x_2 + 3x_3 = 10 \end{cases}$$

$$x_1 + x_2 + 6x_3 + 1 = 7$$

$$(1) \text{ لازم انقل از (1)}$$

لتر

No. _____

Sol:

$$\begin{array}{c|ccc} & X_1 & X_2 & X_3 & \\ \hline \text{I} & 1 & 1 & 6 & 7 \\ \text{II} & -1 & 2 & 9 & 2 \\ \text{III} & 1 & -2 & 3 & 10 \end{array}$$

بدینا تحقق $\begin{pmatrix} -1 & 2 \\ 1 & 2 \end{pmatrix}$

$$\Rightarrow -\left(\frac{-1}{1}\right)R_1 + R_2 \rightarrow R_2 \quad R_2 = 0 \quad 3 \quad 15 \quad 9$$

$$\Rightarrow -\left(\frac{1}{1}\right)R_1 + R_3 \rightarrow R_3 \quad R_3 = 0 \quad -3 \quad -3 \quad 3$$

$$\begin{array}{c|ccc} & X_1 & X_2 & X_3 & \\ \hline \text{I} & 1 & 1 & 6 & 7 \\ \text{II} & 0 & 3 & 15 & 9 \\ \text{III} & 0 & -3 & -3 & 3 \end{array}$$

ما آخرت از (I) ریزه دلانه
بدینا اخرت از (3) مقم
اذا اخرت از (1) لازم اخرت
از (3) مقم (-3)

$$-\left(-\frac{3}{3}\right)R_2 + R_3 \rightarrow R_3 \quad R_3 = 0 \quad 0 \quad 12 \quad 12$$

$$\begin{array}{c|ccc} & X_1 & X_2 & X_3 & \\ \hline \text{I} & 1 & 1 & 6 & 7 \\ \text{II} & 0 & 3 & 15 & 9 \\ \text{III} & 0 & 0 & 12 & 12 \end{array}$$

$$12X_3 = 12$$

$$\boxed{X_3 = 1}$$

$$3X_2 + 15X_3 = 9$$

$$\boxed{X_2 = -2}$$

$$X_1 + X_2 + 6X_3 = 7$$

$$\boxed{X_1 = 3}$$

Sunday 20-10

#Pit Falls of Gauss Elimination

① Pivot = 0 (Pivoting)

Sol: Swapping Rows to ensure that the pivot element has the largest Magnitude.

$$|a_{i,j}| > |a_{ij}|$$

* Ex: Solve the system of equations:-

$$2x_2 + 3x_3 = 8$$

$$4x_1 + 6x_2 + 7x_3 = -3$$

$$2x_1 + x_2 + 6x_3 = 5$$

$$\begin{bmatrix} 0 & 2 & 3 & 8 \\ 4 & 6 & 7 & -3 \\ 2 & 1 & 6 & 5 \end{bmatrix}$$

$$4 > 2$$

 R_2

$$\begin{bmatrix} 4 & 6 & 7 & -3 \\ 0 & 2 & 3 & 8 \\ 2 & 1 & 6 & 5 \end{bmatrix}$$

السطر 1 في السطر 2

$$-\left(\frac{2}{4}\right)R_1 + R_3 \rightarrow R_3 \quad -\frac{1}{2}(R_1) + R_3 \rightarrow R_3$$

$$\begin{array}{r} -\frac{1}{2} \left(\begin{array}{cccc} 4 & 6 & 7 & -3 \end{array} \right) \\ + \left(\begin{array}{cccc} 2 & 1 & 6 & 5 \end{array} \right) \\ \hline \begin{array}{cccc} 0 & -2 & 2.5 & 6.5 \end{array} \end{array}$$

$$\begin{bmatrix} 4 & 6 & 7 & -3 \\ 0 & 2 & 3 & 8 \\ 0 & -2 & 2.5 & 6.5 \end{bmatrix}$$

2

-2

$$|2| = |1-2|$$

إذا، إلى مونه ايجو

بيدك المصنفة

$$- \left(\frac{-2}{2} \right) R_2 + R_3 \rightarrow R_3$$

$$1 \begin{pmatrix} 0 & 2 & 3 & 8 \end{pmatrix}$$

$$+ \begin{pmatrix} 0 & -2 & 2.5 & 6.5 \end{pmatrix}$$

$$0 \quad 0 \quad 5.5 \quad 14.5$$

$$\begin{bmatrix} 5 & - \\ 1 & - \\ 2 & - \end{bmatrix} \text{ مثلا } ^\circ$$

وقال Pivoting

ما يحل اتي

إذا كانت

$$\begin{bmatrix} 4 & 6 & 7 & -3 \\ 0 & 2 & 3 & 8 \\ 0 & 0 & 5.5 & 14.5 \end{bmatrix} \uparrow$$

$$\begin{bmatrix} 0 & - \\ 1 & - \\ 2 & - \end{bmatrix}$$

بيدك الحد الكافي

وكانه الاول

$$5.5 x_3 = 14.5$$

$$x_3 = \boxed{}$$

(2) Singular System (Det=0)

(A) Solution with infinite sol.

$$\begin{bmatrix} 2 & -2 & 1 & 4 \\ 4 & -4 & 1 & 8 \end{bmatrix}$$

$$- \left(\frac{4}{2} \right) R_1 + R_2 \rightarrow R_2$$

$$-2 \begin{pmatrix} 2 & -2 & 1 & 4 \end{pmatrix} \Rightarrow \begin{bmatrix} 2 & -2 & 1 & 4 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

$$\begin{pmatrix} 4 & -4 & 8 \end{pmatrix}$$

$$\Rightarrow 0x_1 + 0x_2 = 0$$

$$0 = 0$$

infinite sol. (مفردية) لا حصر فيه بالبرسم
في بعض

⑧ No - Solutions (Det = 0)

$$\begin{bmatrix} 2 & -2 & 4 \\ 4 & -4 & 6 \end{bmatrix}$$

$$\begin{aligned} & -\left(\frac{4}{2}\right)R_1 + R_2 \rightarrow R_2 \\ & -2 \begin{pmatrix} 2 & -2 & 4 \end{pmatrix} \\ & + \begin{pmatrix} 4 & -4 & 6 \end{pmatrix} \\ & \hline & 0 \quad 0 \quad -2 \end{aligned}$$

$$\Rightarrow \begin{bmatrix} 2 & -2 & 4 \\ 0 & 0 & -2 \end{bmatrix}$$

$$\Rightarrow 0x_1 + 0x_2 = -2$$

$$0 \neq -2$$

لا تتقارب في بعض

#

Det 1. Singular لا حل

Tuesday

⑨ ill Condition System

- small changes in the coefficient matrix A leads to large changes in the solution

Ex:

$$\begin{bmatrix} 100 & -101 & 200 \\ 200 & -200 & 300 \end{bmatrix}$$

$$x_1 = -48.5$$

$$x_2 = -50$$

$$\left[\begin{array}{cc|c} 100 & -99 & 200 \\ 200 & -200 & 300 \end{array} \right] \quad x_1 = 51.5 \quad x_2 = 50$$

How to check System condition??

Using the Determinant for the normalized coefficient matrix

if $\text{Det}(A) \approx 0$ the system is ill condition.

Solution: - Solve the system using highest accuracy possible to Minimize the Round off Errors.

الحل: - حل النظام باستخدام أعلى دقة ممكنة لتقليل الأخطاء الناتجة عن التقريب

$$\left[\begin{array}{cc|c} 100 & -99 & 200 \\ 200 & -200 & 300 \end{array} \right] \Rightarrow \left[\begin{array}{cc|c} \frac{100}{100} & \frac{-99}{100} & \frac{200}{100} \\ \frac{200}{100} & \frac{-200}{100} & \frac{300}{100} \end{array} \right] \Rightarrow \left[\begin{array}{cc|c} 1 & -0.99 & 2 \\ 2 & -2 & 3 \end{array} \right]$$

الخطوة الأولى: تقسيم الصف الأول على 100

$$\text{Det}(A) = 0.01 \approx 0 \Rightarrow \text{ill condition}$$

Ex

$$\left[\begin{array}{cc} 4 & 2 \\ 1 & 6 \end{array} \right]$$

$\text{Det} \neq 0 \therefore$ non-singular

مثال: $\left[\begin{array}{cc} 4 & 2 \\ 1 & 6 \end{array} \right]$ Singular

ليس له حل فريد

هو حالة (ill condition)

لأن $\text{Det}(A) \approx 0$

No. _____

Ex: Is the system all condition?

#

$$\begin{bmatrix} 3 & 1 & 2 \\ -2 & 6 & 4 \\ 1 & -3 & 7 \end{bmatrix} \begin{matrix} / 3 \\ / 6 \\ / 7 \end{matrix}$$

$$\text{Det}(A) = 1.42$$

∴ not all condition

$$\begin{bmatrix} 1 & 0.333 & 0.666 \\ -\frac{2}{3} & 1 & \frac{2}{3} \\ \frac{1}{3} & -\frac{3}{7} & 1 \end{bmatrix}$$